

# HIGHLINE SOCCER ASSOCIATION

Mod Rules for U-7, U-8, U-9, U-10, U-11

Revised September 2006



Des Moines/Midway, HSA Eagles, HSA Heat,  
Seatac Soccer Club, West Highline Soccer Club, West Seattle Soccer Club.

	<u>U7</u>	<u>U8</u>	<u>U9</u>	<u>U10</u>	<u>U11</u>
<b>Roster</b>	6	8	9	10	14
<b>Players on Field</b>	3	4	5	6	9
<b>Goalie</b>	N	Y	Y	Y	Y
<b>Ball Size</b>	3	3	4	4	4
<b>Length of Halves (min)</b>	18	25	25	25	30
<b>Slide tackling</b>	N	N	N	N	Y
<b>Direct Kicks</b>	N	N	N	Y	Y
<b>Penalty Kicks</b>	N	N	N	N	Y
<b>Offside</b>	N	N	N	Y	Y
<b>Sendoffs (Yellow/Red Cards)</b>	N	N	N	Y	Y
<b>Goalie allowed to kick ball</b>	N	Y	Y	Y	Y
<b>Re-try Throw-ins</b>	Y	Y	Y	N	N
<b>Re-try Corner Kicks</b>	Y	N	N	N	N
<b>Re-try Kick-offs</b>	Y	Y	Y	N	N
<b>Score Directly from Kick-off/Goal Kick</b>	N	Y	Y	Y	Y
<b>Scores Recorded/Standings Published</b>	N	N	N	N	Y
<b>Referees Provided</b>	N	Opt	Y	Y	Y
<b>A/Rs Used</b>	N	N	N	N	Opt

# HIGHLINE SOCCER ASSOCIATION

## MOD Rules of Play For U-7

### Law I – THE FIELD

- Dimensions:
  - The field of play must be rectangular. The length of the touchline must be greater than the length of the goal line. The maximum length is 35 yards and the minimum length is 30 yards. The maximum width is 25 yards and the minimum width is 20 yards. Interior markings shall confirm to FIFA except as noted below.
  - HSA Recommended: 30Lx20W
- Markings:
  - Distinctive lines not more than four (4) inches wide.
  - A halfway line shall be marked out across the field.
  - Center circle shall be 6 yards.
  - Penalty area shall be marked six (6) yards from each goal post and six (6) yards into the field of play joined by a line drawn parallel with the goal line.
  - Goal area shall be marked two (2) yards from each goal post and two (2) yards into the field of play joined by a line drawn parallel with the goal line.
- Goals:
  - Maximum size: Six (6) feet high and six (6) feet wide. Minimum size: Cones.
  - Goals must be anchored. Stacked or weighted methods are acceptable.

### LAW II - THE BALL

- Size three (3). Must be FIFA approved.

### LAW III - NUMBER OF PLAYERS

- Maximum number of players on the field at any one time is three (3) No goalkeeper.
- Maximum number of players on the roster should not exceed six (6).
- Substitutions may be made, with the consent of the referee, during any stoppage of play.

- Each player SHALL play a minimum of 50% of the total playing time.
- Spectators and players not on the field of play must remain two (2) yards behind the touchline. Spectators and players not on field of play are not permitted to stand behind goal line at any time.

#### **LAW IV - PLAYERS EQUIPMENT**

- Conform to FIFA with the following exceptions:
  - Shin guards are mandatory with socks up and over the top of the shin guards, age and size appropriate.
  - All players shall wear soccer suitable footwear. No screw in cleats permitted.
  - In case of color clash, the designated home team will change jerseys.
  - A player shall not wear anything that may be dangerous to other players or to themselves. No jewelry, taped earrings, casts, beads/clips in hair.

#### **LAW V - REFEREE**

- Teams are requested to split referee responsibilities by each having a volunteer officiate the game for one half.
- Referee Actions:
  - Referee's decisions on points of fact connected with the game shall be final.
  - All rule infractions shall be briefly explained to the offending player.
- Coaches are allowed on the field of play for instructional purposes only, but should be careful not to interfere with the play of the game.

#### **LAW VI - LINESMEN**

- No Assistant Referees are used.

#### **LAW VII - DURATION OF GAME**

- The game shall be divided two eighteen (18) minutes halves.
- There shall be a five (5) minute break between halves.

## **LAW VIII - THE START OF PLAY**

- Conform to FIFA with the following exception:
  - Opponents must be six (6) yards from the center mark while place kick is in progress.
  - Drop kicking and punting are not allowed.

## **LAW IX - BALL IN And OUT OF PLAY**

- Conform to FIFA.

## **LAW X - METHOD OF SCORING**

- Scores will not be kept nor will there be standings posted.

## **LAW XI - OFFSIDE**

- The offside rule will not be enforced. However, any player “cherry picking” or standing in front of the opponent’s goal will be warned.

## **LAW XII - FOULS AND MISCONDUCT**

- Conform to FIFA with the following exception:
  - No cautions or send-offs (yellow or red cards) shall be issued to players.
  - NO SLIDE TACKLING IS ALLOWED.

## **LAW XIII – FREE KICKS**

- Conform to FIFA with the following exception:
  - No direct kicks shall be awarded. Only indirect kicks will be used
  - Opponents must be six (6) yards away before kick is allowed.

## **LAW XIV – PENALTY KICK**

- Penalty Kicks will NOT be granted.

## **LAW XV – THROW IN**

- Conform to FIFA with the following exception:
  - In the event of any infraction of these laws the throw-in shall be retaken.

## **LAW XVI – GOAL KICK**

- Conform to FIFA with the following exception:
  - A goal shall not be scored directly from a goal kick.

## **LAW XVII – CORNER KICK**

- Conform to FIFA with the following exception:
  - Opponents must be six (6) yards away before kick is allowed.

## **LAW XVIII – GOOD OF THE GAME**

- Good judgment, sportsmanship and fair play should govern the decisions and actions of all coaches, referees and spectators.
- All coaches, team managers, and assistants must be cleared by Washington State Patrol Risk Management. There must be an approved adult at all functions.
- The coach is responsible for their own behavior as well as that of their players and spectators.
- USSF Policy 531-9 “Misconduct Toward Game Officials” shall be enforced.

# HIGHLINE SOCCER ASSOCIATION

## MOD Rules of Play For U-8

### LAW I – THE FIELD

- Dimensions:
  - The field of play must be rectangular. The length of the touchline must be greater than the length of the goal line. The maximum length is 40 yards and the minimum length is 35 yards. The maximum width is 25 yards and the minimum width is 20 yards. Interior markings shall confirm to FIFA except as noted below.
  - HSA Recommended: Conform to WSYSA Guidelines.
- Markings:
  - Distinctive lines not more than four (4) inches wide.
  - A halfway line shall be marked out across the field.
  - Center circle shall be 6 yards.
  - Penalty area shall be marked six (6) yards from each goal post and six (6) yards into the field of play joined by a line drawn parallel with the goal line.
  - Goal area shall be marked two (2) yards from each goal post and two (2) yards into the field of play joined by a line drawn parallel with the goal line.
- Goals:
  - Maximum size: Six (6) feet high and twelve (12) feet wide. Minimum size: Six (6) feet high and six (6) feet wide<sup>1</sup>.
  - Goals must be anchored. Stacked or weighted methods are acceptable.

### LAW II - THE BALL:

- Size three (3). Must be FIFA approved.

### LAW III - NUMBER OF PLAYERS

- Maximum number of players on the field at any one time is four (4), one of which must be a goalkeeper.
- Maximum number of players on the roster should not exceed eight (8).

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<sup>1</sup> Note: WSYSA-approved TEKK goals at 5'x7' are acceptable for U8 and U9 mod formats.

- Substitutions may be made, with the consent of the referee, during any stoppage of play.
- Playing time: Each player SHALL play a minimum of 50% of the total playing time.
- Spectators and players not on the field of play must remain two (2) yards behind the touchline and not within the distance of the goal/penalty area. Spectators and players not on field of play are not permitted to stand behind goal line at any time.

## **LAW IV - PLAYERS EQUIPMENT**

- Conform to FIFA with the following exceptions:
  - Shin guards are mandatory with socks up and over the top of the shin guards, age and size appropriate.
  - All players shall wear soccer suitable footwear. No screw in cleats permitted.
  - In case of color clash, the designated home team will change jerseys.
  - A player shall not wear anything that may be dangerous to other players or to themselves. No jewelry, taped earrings, casts, beads/clips in hair.

## **LAW V - REFEREE**

- The club for the home team will determine whether official referees will be provided.
- If provided, acceptable referees are:
  - Registered Referee
  - Associate Referees
- In the event that an official referee is not present, both coaches will mutually agree upon one. If one cannot be agreed upon, each team will provide a referee for one half. In the event that an official referee is not present, the game must still be played as scheduled.
- Referee Actions:
  - Referee's decisions on points of fact connected with the game shall be final.
  - All rule infractions shall be briefly explained to the offending player.

## **LAW VI – LINESMEN**

- No Assistant Referees are used.

## **LAW VII - DURATION OF GAME**

- The game shall be divided into two (2) equal halves of twenty-five (25) minutes each.
- Half time break shall be five (5) minutes.

## **LAW VIII - THE START OF PLAY**

- Conform to FIFA with the following exception:
  - Opponents must be six (6) yards from the center mark while place kick is in progress.

## **LAW IX - BALL IN And OUT OF PLAY**

- Conform to FIFA.

## **LAW X - METHOD OF SCORING**

- Scores will not be kept nor will there be standings posted.

## **LAW XI – OFFSIDE**

- The offside rule will not be enforced. However, any player “cherry picking” or standing in front of the opponent’s goal will be warned.

## **LAW XII - FOULS AND MISCONDUCT**

- Conform to FIFA with the following exception:
  - No cautions or send-offs (yellow or red cards) shall be issued to players.
  - NO SLIDE TACKLING IS ALLOWED.

## **LAW XIII – FREE KICKS**

- Conform to FIFA with the following exception:
  - No direct kicks shall be awarded. Only indirect kicks will be used
  - Opponents must be six (6) yards away before kick is allowed.

## **LAW XIV – PENALTY KICK**

- Penalty Kicks will NOT be granted.

## **LAW XV – THROW IN**

- Conform to FIFA with the following exception:
  - In the event of any infraction of this law the throw-in shall be retaken.

## **LAW XVI – GOAL KICK**

- Conform to FIFA.

## **LAW XVII – CORNER KICK**

- Conform to FIFA with the following exception:
  - Opponents must be six (6) yards away before kick is allowed.

## **LAW XVIII – GOOD OF THE GAME**

- Good judgment, sportsmanship and fair play should govern the decisions and actions of all coaches, referees and spectators.
- All coaches, team managers, and assistants must be cleared by Washington State Patrol Risk Management. There must be an approved adult at all functions.
- The coach is responsible for their own behavior as well as that of their players and spectators.
- USSF Policy 531-9 “Misconduct Toward Game Officials” shall be enforced.

# HIGHLINE SOCCER ASSOCIATION

## MOD Rules of Play For U-9

### LAW I – THE FIELD

- Dimensions:
  - The field of play must be rectangular. The length of the touchline must be greater than the length of the goal line. The maximum length is 45 yards and the minimum length is 35 yards. The maximum width is 35 yards and the minimum width is 30 yards. Interior markings shall confirm to FIFA except as noted below.
  - HSA Recommended: 40/45Lx30/35W.
- Markings:
  - Distinctive lines not more than four (4) inches wide.
  - A halfway line shall be marked out across the field.
  - Center circle shall be 6 yards.
  - Penalty area shall be marked six (6) yards from each goal post and six (6) yards into the field of play joined by a line drawn parallel with the goal line.
  - Goal area shall be marked two (2) yards from each goal post and two (2) yards into the field of play joined by a line drawn parallel with the goal line.
- Goals:
  - Maximum size: Six (6) feet high and eighteen (18) feet wide. Minimum size: Six (6) feet high and eight (8) feet wide<sup>1</sup>.
  - Goals must be anchored. Stacked or weighted methods are acceptable.

### LAW II - THE BALL

- Size four (4). Must be FIFA approved.

### LAW III - NUMBER OF PLAYERS

- Maximum number of players on the field at any one time is five (5), one of which must be a goalkeeper.
- Maximum number of players on the roster should not exceed nine (9).

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<sup>1</sup> Note: WSYSA-approved TEKK goals at 5'x7' are acceptable for U8 and U9 mod formats.

- Substitutions may be made, with the consent of the referee, during any stoppage of play.
- Playing time: Each player SHALL play a minimum of 50% of the total playing time.
- Spectators and players not on the field of play must remain two (2) yards behind the touchline and not within the distance of the goal/penalty area. Spectators and players not on field of play are not permitted to stand behind goal line at any time.

## **LAW IV - PLAYERS EQUIPMENT**

- Conform to FIFA with the following exceptions:
  - Shin guards are mandatory with socks up and over the top of the shin guards, age and size appropriate.
  - All players shall wear soccer suitable footwear. No screw in cleats permitted.
  - In case of color clash, the designated home team will change jerseys.
  - A player shall not wear anything that may be dangerous to other players or to themselves. No jewelry, taped earrings, casts, beads/clips in hair.

## **LAW V – REFEREE**

- The home team will be responsible for providing referees.
- Acceptable referees are:
  - Registered Referee
  - Associate Referees
- In the event that an official referee is not present, both coaches will mutually agree upon one. If one cannot be agreed upon, each team will provide a referee for one half. In the event that an official referee is not present, the game must still be played as scheduled.
- Referee Actions:
  - Referee's decisions on points of fact connected with the game shall be final.
  - All rule infractions shall be briefly explained to the offending player.

## **LAW VI – LINESMEN**

- No Assistant Referees are used.

## **LAW VII - DURATION OF GAME**

- The game shall be divided into two (2) equal halves of twenty-five (25) minutes each.
- Half time break shall be five (5) minutes.

## **LAW VIII - THE START OF PLAY**

- Conform to FIFA with the following exception:
  - Opponents must be six (6) yards from the center mark while place kick is in progress.

## **LAW IX - BALL IN And OUT OF PLAY**

- Conform to FIFA.

## **LAW X - METHOD OF SCORING**

- Scores will not be kept nor will there be standings posted.

## **LAW XI – OFFSIDE**

- The offside rule will not be enforced. However, any player “cherry picking” or standing in front of the opponent’s goal will be warned.

## **LAW XII - FOULS AND MISCONDUCT**

- Conform to FIFA with the following exception:
  - No cautions or send-offs (yellow or red cards) shall be issued to players.
  - NO SLIDE TACKLING IS ALLOWED.

## **LAW XIII – FREE KICKS**

- Conform to FIFA with the following exception:
  - No direct kicks shall be awarded. Only indirect kicks will be used
  - Opponents must be six (6) yards away before kick is allowed.

## **LAW XIV – PENALTY KICK**

- Penalty Kicks will NOT be granted.

## **LAW XV – THROW IN**

- Conform to FIFA with the following exception:
  - In the event of any infraction of this law the throw-in shall be retaken.

## **LAW XVI – GOAL KICK**

- Conform to FIFA.

## **LAW XVII – CORNER KICK**

- Conform to FIFA with the following exception:
  - Opponents must be six (6) yards away before kick is allowed.

## **LAW XVIII – GOOD OF THE GAME**

- Good judgment, sportsmanship and fair play should govern the decisions and actions of all coaches, referees and spectators.
- All coaches, team managers, and assistants must be cleared by Washington State Patrol Risk Management. There must be an approved adult at all functions.
- The coach is responsible for their own behavior as well as that of their players and spectators.
- USSF Policy 531-9 “Misconduct Toward Game Officials” shall be enforced.

# HIGHLINE SOCCER ASSOCIATION

## MOD Rules of Play For U-10

### LAW I – THE FIELD

➤ Dimensions:

- The field of play must be rectangular. The length of the touchline must be greater than the length of the goal line. The maximum length is 55 yards and the minimum length is 35 yards. The maximum width is 35 yards and the minimum width is 30 yards. Interior markings shall confirm to FIFA except as noted below.
- HSA Recommended: 50/55Lx30/35W.

➤ Markings:

- Distinctive lines not more than four (4) inches wide.
- A halfway line shall be marked out across the field.
- A center circle with a ten (10) yard radius.
- Four corner arcs with a one (1) foot radius.
- Penalty area shall be marked twelve (12) yards from each goal post and twelve (12) yards into the field of play joined by a line drawn parallel with the goal line.
- Goal area shall be marked six (6) yards from each goal post and six (6) yards into the field of play joined by a line drawn parallel with the goal line.

➤ Goals:

- Maximum size: Six (6) feet high and eighteen (18) feet wide. Minimum size: Six (6) feet high and twelve (12) feet wide.
- Goals must be anchored. Stacked or weighted methods are acceptable.

### LAW II - THE BALL

- Size four (4). Must be FIFA approved.

### LAW III - NUMBER OF PLAYERS

- Maximum number of players on the field at any one time is six (6), one of which must be a goalkeeper.
- Maximum number of players on the roster should not exceed ten (10).

- Substitutions: Substitutions may be made, with the consent of the referee, during any stoppage of play.
- Playing time: Each player SHALL play a minimum of 50% of the total playing time.
- Spectators and players not on the field of play must remain two (2) yards behind the touchline. Spectators and players not on field of play are not permitted to stand behind goal line at any time.

## **LAW IV - PLAYERS EQUIPMENT**

- Conform to FIFA with the following exceptions:
  - Shin guards are mandatory with socks up and over the top of the shin guards, age and size appropriate.
  - All players shall wear soccer suitable footwear. No screw in cleats permitted
  - In case of color clash, the designated home team will change jerseys.
  - A player shall not wear anything that may be dangerous to other players or to themselves. No jewelry, taped earrings, casts, beads/clips in hair.

## **LAW V – REFEREE**

- The home team will be responsible for providing referees.
- Acceptable referees are:
  - Registered Referee
  - Associate Referees
- In the event that an official referee is not present, both coaches will mutually agree upon one. If one cannot be agreed upon, each team will provide a referee for one half. In the event that an official referee is not present, the game must still be played as scheduled.
- Referee Actions:
  - Referee's decisions on points of fact connected with the game shall be final.
  - All rule infractions shall be briefly explained to the offending player.

## **LAW VI – LINESMEN**

- No Assistant Referees are used.

## **LAW VII - DURATION OF GAME**

- The game shall be divided into two (2) equal halves of twenty-five (25) minutes each.
- Half time break shall be five (5) minutes.

## **LAW VIII - THE START OF PLAY**

- Conform to FIFA with the following exception:
  - Opponents must be ten (10) yards from the center mark while place kick is in progress.

## **LAW IX - BALL IN And OUT OF PLAY**

- Conform to FIFA.

## **LAW X - METHOD OF SCORING**

- Scores will not be kept nor will there be standings posted.

## **LAW XI – OFFSIDE**

- Conform to FIFA.

## **LAW XII - FOULS AND MISCONDUCT**

- Conform to FIFA with the following exception:
  - No cautions or send-offs (yellow or red cards) shall be issued to players except by an independent neutral Referee.
  - NO SLIDE TACKLING IS ALLOWED.

## **LAW XIII – FREE KICKS**

- Conform to FIFA with the following exception:
  - Opponents must be ten (10) yards away before kick is allowed.

## **LAW XIV – PENALTY KICK**

- Penalty Kicks will NOT be granted.

## **LAW XV – THROW IN**

- Conform to FIFA.

## **LAW XVI – GOAL KICK**

- Conform to FIFA.

## **LAW XVII – CORNER KICK**

- Conform to FIFA with the following exception:
  - Opponents must be ten (10) yards away before kick is allowed.

## **LAW XVIII – GOOD OF THE GAME**

- Good judgment, sportsmanship and fair play should govern the decisions and actions of all coaches, referees and spectators.
- All coaches, team managers, and assistants must be cleared by Washington State Patrol Risk Management. There must be an approved adult at all functions.
- The coach is responsible for their own behavior as well as that of their players and spectators.
- USSF Policy 531-9 “Misconduct Toward Game Officials” shall be enforced.

# HIGHLINE SOCCER ASSOCIATION

## MOD Rules of Play For U-11

### LAW I – THE FIELD

- Dimensions:
  - The field of play must be rectangular. The length of the touchline must be greater than the length of the goal line. The maximum length is 80 yards and the minimum length is 50 yards. The maximum width is 50 yards and the minimum width is 35 yards. Interior markings shall confirm to FIFA.
  - HSA Recommended: 70/80Lx45/50W
- Markings:
  - Distinctive lines not more than four (4) inches wide.
  - A halfway line shall be marked out across the field.
  - A center circle with a ten (10) yard radius.
  - Four corner arcs with a one (1) foot radius.
  - Penalty area shall be marked fourteen (14) yards from each goal post and fourteen (14) yards into the field of play joined by a line drawn parallel with the goal line.
  - Goal area shall be marked six (6) yards from each goal post and six (6) yards into the field of play joined by a line drawn parallel with the goal line.
- Goals:
  - Maximum size: Eight (8) feet high and twenty-four (24) feet wide. Minimum: seven (7) feet high and twenty-one (21) feet wide.
  - Goals must be anchored to ensure player safety at all times. Stacked or weighted methods are acceptable.

### LAW II - THE BALL

- Size four (4). Must be FIFA approved.

### LAW III - NUMBER OF PLAYERS

- Maximum number of players on the field at any one time shall not exceed nine (9), one of which must be a goalkeeper.
- Maximum number of players on the roster should not exceed fourteen (14).

- Substitutions may be made, with the consent of the referee during any stoppage of play.
- The number of substitutes shall be unlimited unless a competition superseding the jurisdiction of the WSYSA determines otherwise. Substitutions will be allowed in order to give an opportunity for all players to get equal playing time and to balance rather than to run up the score.
- Playing time: Each player SHALL play a minimum of 50% of the total playing time.
- Spectators and players not on the field of play must remain two (2) yards behind the touchline. Spectators and players not on field of play are not permitted to stand behind goal line at any time.

## **LAW IV - PLAYERS EQUIPMENT**

- Conform to FIFA with the following exceptions:
  - Shin guards are mandatory with socks up and over the top of the shin guards, age and size appropriate.
  - All players shall wear soccer suitable footwear. No screw in cleats permitted.
  - In case of color clash, the designated home team will change jerseys.
  - A player shall not wear anything that may be dangerous to other players or to themselves. No jewelry, taped earrings, casts, beads/clips in hair.

## **LAW V – REFEREE**

- The home team will be responsible for providing referees.
- Acceptable referees are:
  - Registered Referee
  - Associate Referees
- In the event that an official referee is not present, both coaches will mutually agree upon one. If one cannot be agreed upon, each team will provide a referee for one half. In the event that an official referee is not present, the game must still be played as scheduled.
- Referee Actions:
  - Referee's decisions on points of fact connected with the game shall be final.
  - All rule infractions shall be briefly explained to the offending player.

## **LAW VI – LINESMEN**

- No Assistant Referees are used.

## **LAW VII - DURATION OF GAME**

- The game shall be divided into two (2) equal halves of thirty (30) minutes each.
- Half time break shall be five (5) minutes.

## **LAW VIII - THE START OF PLAY**

- Conform to FIFA with the following exception:
  - Opponents must be ten (10) yards from the center mark while place kick is in progress.

## **LAW IX - BALL IN And OUT OF PLAY**

- Conform to FIFA.

## **LAW X - METHOD OF SCORING**

- Scores will be kept and standings will be posted.

## **LAW XI – OFFSIDE**

- Conform to FIFA.

## **LAW XII - FOULS AND MISCONDUCT**

- Conform to FIFA with the following exception:
  - No cautions or send-offs (yellow or red cards) shall be issued to players except by an independent neutral Referee.
  - Legal Slide Tackling IS ALLOWED.

## **LAW XIII – FREE KICKS**

- Conform to FIFA with the following exception:
  - Opponents must be ten (10) yards away before kick is allowed.

## **LAW XIV – PENALTY KICK**

- Conform to FIFA with the following exception:
  - Kicks will be taken ten (10) yards away from the goal line.
  - Opponents must be ten (10) yards away before kick is allowed.

## **LAW XV – THROW IN**

- Conform to FIFA.

## **LAW XVI – GOAL KICK**

- Conform to FIFA.

## **LAW XVII – CORNER KICK**

- Conform to FIFA with the following exception:
  - Opponents must be ten (10) yards away before kick is allowed.

## **LAW XVIII – GOOD OF THE GAME**

- Good judgment, sportsmanship and fair play should govern the decisions and actions of all coaches, referees and spectators.
- All coaches, team managers, and assistants must be cleared by Washington State Patrol Risk Management. There must be an approved adult at all functions.
- The coach is responsible for their own behavior as well as that of their players and spectators.
- USSF Policy 531-9 “Misconduct Toward Game Officials” shall be enforced.